



## . Character Animator .

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### Demo Reel Breakdown

Sequence	Title	Software	Artistic Responsibilities
Shot 1	Send me the check	Maya	Animation, story, character design.
Shot 2	Tranquilized	Maya	Animation, story, character design.
Shot 3	Trapped	Maya	Animation, story, character design.
Shot 4	Toolo_shot 03	Maya	Animation, story, character design.
Shot 5	Dragon Boy_ Shot18	Maya	Animation.
Shot 6	Fried Food	Maya	Animation, story, character design.

#### **Shots 3 and 6:**

All modifications created by me based on the "Norman" model and rig created by Leif Jeffers, Morgan Loomis, Peter Starostin and Neal Thibodeaux.

Shot 7 Audio source from: [www.radiostarnetwork.com](http://www.radiostarnetwork.com)

#### **Shots 1, 2 and 4:**

All modifications created by me based on the "Stewie" and "Bishop" model and rig created by the Animation Mentor Online School: [www.Animationmentor.com](http://www.Animationmentor.com)

#### **Shot 5:**

All assets and short film created by Lisa Allen, Shaofu Zhang and Bernardo Warman: [www.dragonboymovie.com](http://www.dragonboymovie.com)